

# XGraph Utility of NS-2

## 1 Definition

*xgraph* - Draw a graph on an X11 Display

## 2 Synopsis

```
xgraph [ options ] [[-geometry —=] WxH+X+Y ] [ -display host:display.screen ] [ file ... ]
```

## 3 Description

The *xgraph* program draws a graph on an X display given data read from either data files or from standard input if no files are specified. It can display up to 64 independent data sets using different colors and/or line styles for each set. It annotates the graph with a title, axis labels, grid lines or tick marks, grid labels, and a legend.

There are options to control the appearance of most components of the graph. A data set consists of an ordered list of points of the form “directive X Y”. For directive “draw”, a line will be drawn between the previous point and the current point. Specifying a “move” directive tells *xgraph* not to draw a line between the points. “draw” is the default directive. The name of a data set can be specified by enclosing the name in double quotes. Overall graphing options for the graph can be specified in data files by writing lines of the form “*option*: *value*”. The interface used to specify the size and location of this window depends on the window manager currently in use.

Once the window has been opened, all of the data sets will be displayed graphically with a legend in the upper right corner of the screen.

*xgraph* also presents three control buttons in the upper left corner of each window: *Hardcopy*, *Close* and *About*

*xgraph* accepts a large number of options most of which can be specified either on the command line, in the user’s *.Xdefaults* or *.Xresources* file, or in the data files themselves. A list of these options is given below. The format of the option in the X defaults file is “*program.option: value*” where *program* is the program name (*xgraph*) and the option name is the one specified below. Option specifications in the data file are similar to the X defaults file specification except the program name is omitted.

***-geometry WxH+X+Y* or */=WxH+X+Y* (Geometry)**

Specifies the initial size and location of the *xgraph* window.

***-bar* (BarGraph)**

Specifies that vertical bars should be drawn from the data points to a base point which can be specified with `-brb`. Usually, the `-nl` flag is used with this option. The point itself is located at the center of the bar.

**`/-fitx`**

Translate and scale the x data from all datasets to fit [0..1].

**`/-fity`**

Translate and scale the y data from all datasets to fit [0..1].

**`/-fmtx <printf-format> /-fnty <printf-format>`**

Use the format specified to generate the legends for the x or y axis.

**`/-bb (BoundingBox)`**

Draw a bounding box around the data region. This is very useful if you prefer to see tick marks rather than grid lines (see `-tk`).

**`/-bd <color> (Border)`**

This specifies the border color of the xgraph window.

**`/-bg <color> (Background)`**

Background color of the xgraph window.

**`/-brb <base> (BarBase)`**

This specifies the base for a bar graph. By default, the base is zero.

**`/-brw <width> (BarWidth)`**

This specifies the width of bars in a bar graph. The amount is specified in the user's units. By default, a bar one pixel wide is drawn.

**`/-bw <size> (BorderSize)`**

Border width (in pixels) of the xgraph window.

**`/-fg <color> (Foreground)`**

Foreground color. This color is used to draw all text and the normal grid lines in the window.

**`/-gw (GridSize)`**

Width, in pixels, of normal grid lines.

**`/-gs (GridStyle)`**

Line style pattern of normal grid lines.

**`/-lf <fontname> (LabelFont)`**

Label font. All axis labels and grid labels are drawn using this font. A font name may be specified exactly (e.g. "9x15" or "-\*-courier-bold-r-normal-\*-140-\*") or in an abbreviated form: |family<sub>*j*</sub>-|size<sub>*j*</sub>. The family is the family name (like helvetica) and the size is the font size in points (like 12). The default for this parameter is "helvetica-12".

**`/-lnx (LogX)`**

Specifies a logarithmic X axis. Grid labels represent powers of ten.

**`/-lny (LogY)`**

Specifies a logarithmic Y axis. Grid labels represent powers of ten.

**`/-lw width (LineWidth)`**

Specifies the width of the data lines in pixels. The default is zero.

**`/-lx <xl,xh> (XLowLimit, XHighLimit)`**

This option limits the range of the X axis to the specified interval. This (along with -ly) can be used to "zoom in" on a particularly interesting portion of a larger graph.

**`/-ly <yl,yh> (YLowLimit, YHighLimit)`**

This option limits the range of the Y axis to the specified interval.

**`/-m (Markers)`**

Mark each data point with a distinctive marker. There are eight distinctive markers used by xgraph. These markers are assigned uniquely to each different line style on black and white machines and varies with each color on color machines.

**`/-M (StyleMarkers)`**

Similar to -m but markers are assigned uniquely to each eight consecutive data sets (this corresponds to each different line style on color machines).

**`/-nl (NoLines)`**

Turn off drawing lines. When used with -m, -M, -p, or -P this can be used to produce scatter plots. When used with -bar, it can be used to produce standard bar graphs.

**`/-ng (NoLegend)`**

Turn off drawing Legends. Can be used to increase the drawing area.

**`/-t <string> (TitleText)`**

Title of the plot. This string is centered at the top of the graph.

**`/-tf <fontname>` (TitleFont)**

Title font. This is the name of the font to use for the graph title. A font name may be specified exactly (e.g. "9x15" or "-\*-courier-bold-r-normal-\*-140-\*") or in an abbreviated form:  $\langle family_i \rangle \langle size_i \rangle$ . The family is the family name (like helvetica) and the size is the font size in points (like 12). The default for this parameter is "helvetica-18".

**`/-x <unitname>` (XUnitText)**

This is the unit name for the X axis. Its default is "X".

**`/-y <unitname>` (YUnitText)**

This is the unit name for the Y axis. Its default is "Y".

**`/-zg <color>` (ZeroColor)**

This is the color used to draw the zero grid line.

**`/-zw <width>` (ZeroWidth)**

This is the width of the zero grid line in pixels.